

CALLERLAB Challenge C-3A Program

February 4, 2014

1/4 3/4 Mix	Recoil
1/4 3/4 the Deucey	Release (Anything)
1/4 3/4 Wheel the Ocean/Sea	Scatter Circulate
Beau/Belle Hop / (Anyone) Hop	Scout and Cross Counter / Cross Counter
Bias Circulate	Scout and Fancy / Fancy
Big Block Concept	Scout and Rally / Rally
Breaker 1, 2, 3 / Breaker (Anything)	Scout and Rally But (Anything) /
Catch (Anything) 1, 2, 3, 4	Rally But (Anything)
Checker Board/Box (Anything)	Scout Reaction / (Anything) Reaction
Couple Up	Scout the Diamond
Cross Chain Reaction	Single Calls
Drift Apart	Single Checkmate
Ease Off	Single Rotary Spin
Eight By (Anything)	Single Turn to a Line
Exchange the Boxes/Triangles	Single Ferris Wheel
Expand the Column	Single Polly Wally / Reverse Single Polly Wally
Explode the Top	Single File Calls
Finally Concept	Single File Recoil
Flare Out to a Line	Single File Recycle
Follow to a Diamond	Slant Touch and Wheel
Follow Your Leader /	Slant (Call #1) by (Call #2)
(Any Tagging Call) Your Leader	Snap the Lock
Grand Mix / Grand Swing and Mix	Something New
Initially Concept	Spin Chain the Line
Interlocked Scout Back	Spin the Pulley / The Pulley
Interlocked Scout and Little / Interlocked Little	Spin the Pulley But (Anything) /
Interlocked Scout and Little More /	The Pulley But (Anything)
Interlocked Little More	Split Phantom Columns/Lines/Waves Concept
Interlocked Scout and Plenty / Interlocked Plenty	Stable Concept
Jay Concept	Stampede
Keep Busy	Strip the Diamond/Hourglass
Latch On (1/4, 1/2, 3/4)	Swap the Top/Reverse Swap the Top
Link Up	Swing Chain Thru
Lock the Hinge / Hinge the Lock (and variations)	Swing the Gamut / The Gamut
Locker's Choice / Choice	(Any Tagging Call) Chain Thru
Mini-Chase	Tagger's Delight/Dilemma /
Once Removed Diamonds	(Any Tagging Call) er's Delight/Dilemma
Open Up the Column / Open Up and (Anything)	Team Up
Own the (Anyone), (Call #1) by (Call #2)	Touch By
Patch the (Anyone)	Trade the Deucey
Peel Chain Thru	Travel Thru
Plan Ahead	Trip the Set
Polly Wally / Reverse Polly Wally	Triple Diamond Concept
Quick Step / Quick (Anything)	Triple Play
Reach Out	Wind the Bobbin
	Wrap to a (Formation)

1. The calls on this list were selected by vote of the members of the CALLERLAB Challenge Committee as of the 2009 Triennial Review.
2. Consult the C-3A Definitions document for guidance and examples on how calls are used and delivered.